

Agility O Scoring Guidelines

Agility O has been developed by Jane Williams at Dog Star Training to combine aspects of Rally and Agility into a fun dog sport for pet dogs and their owners. It aims to develop and promote a positive relationship between the dog and owner based on effective communication and positive reinforcement of wanted behaviours through reward based training. Rewards can include praise, food, toys and interactions with owners. The use of punishments or harsh corrections is prohibited and points will be lost for inappropriate handling.

The team (dog and handler) complete the course as set out by the judge with the number of stations set out in the competition guidelines. The number of stations and the total points available at each level is set out in the scoring and competition guidelines.

Each station is scored between 0 and 10 by the judge based on the accuracy and execution of the station by handler and dog. Each station begins at the completion of the previous station, so the heelwork leading up to the completion of the station is part of the 10 point score for each station.

There is an optional bonus at each level, worth up to 20 points, at each level. This is judged on handling, teamwork and execution.

There is no time restriction on the completion of an Agility O course.

Courses

Each station will form part of a course. The number of stations at each level is set as:

Yellow = 12 (maximum points = 120 + 20 = 140)

Bronze = 14 (maximum points = 140 + 20 = 160)

Silver = 16 (maximum points = 160 + 20 = 180)

Gold = 18 (maximum points = 180 + 20 = 200)

Plus an optional bonus at each level – the maximum score for which is 20 points.

The maximum score at each station is 10 points.

Qualifying

There is a qualifying score at each level as follows:

Yellow = 110

Bronze = 130

Sliver = 150

Gold = 170

A non-qualifying score will result from the following:

- **Consistently tight lead**
- **Jerking the lead**
- **Dog or handler leaving the ring**
- **Illness during the course**
- **Aggression**
- **Unmanageability of the dog**
- **Harsh physical or verbal corrections or reprimands**
- **Scoring less than the qualifying score**
- **Luring the dog with food or a toy**

The handler may request that the round be completed as a training round (qualification is then not possible) by agreement with the judge, at any time during the course.

The judge will make a decision to score each station for execution of the exercises as a team (dog and handler) based on the following:

10 points = station completed perfectly

9 points = excellent performance

8 points = very good performance

7 points = fairly good performance

6 points = satisfactory performance

5 points = sufficient performance

4 points = insufficient performance

3 points = fairly poor performance

2 points = poor performance

1 point = very poor performance

0 points = not performed

The judge will award up to 20 points for the bonus as a whole based on:

- Handling
- Team work
- Execution
- Performance
- Flow

Each station begins at the end of the previous station and the score includes the walking on a loose lead into the station.

Deductions

Points will be deducted, as decided by the judge, for:

- **Repeated verbal and physical cues**
- **Failure to complete the station as set down in the guidelines**
- **Failure to stay within the required distances of the station sign or the obstacles**
- **Tight lead**
- **Dog being out of position, including during loose lead heel work**
- **Dog touching the sign**
- **Interruption to flow**
- **Excessive barking or jumping**
- **Retrying a station (the judge must be informed if a station is to be repeated; bonuses may not be retried)**
- **Dog eliminates in the ring**
- **Handler touches dog to prompt an exercise or position**